

Firstname Lastname

Tacoma, WA | (xxx)-xxx-xxxx | compsci@plu.edu

Education

Bachelor of Science in Computer Science

Expected May 20xx

Pacific Lutheran University | Tacoma, WA

- GPA: 3.75/4.00 | Minor: Data Science
- Relevant Coursework: Introduction to Computer Science, Data Structures, Computer Organization, Objects and Design, and Operating Systems

Skills

- Proficient in Java, Python, Dart, HTML, and Ruby
- Familiar with Pearl, C/C++ and PHP

Projects

Creator of Gradebook Mobile App - Computer Science Capstone Project

Spring 20xx

Pacific Lutheran University | Tacoma, WA

- Designed a cross-platform mobile application that assists students in keeping track of the classes that they are currently enrolled in.
- Synced student data to the cloud automatically to allow for the use of multiple devices and in the case the student switches to a new device.
- Written in Dart using Google's Flutter UI development kit and functions on both Android and Apple iOS devices.

Experience

Teaching Assistant - Introduction to Computer Science

October 20xx - Present

Pacific Lutheran University | Tacoma, WA

- Demonstrated expertise in programming concepts such as Java by working with and tutoring 20 + students
- Graded students' programs and assignments each week through Sieke by using a rubric and providing written feedback

IT Software Engineer Intern

May 20xx - September 20xx

Pacific Northwest National Laboratory | Richland, WA

- Assisted with developing a campus-wide project which involved using ASP.Net frameworks whilst evaluating, designing, and learning data signage hardware and software
- Presented to the marketing department, stakeholders, and an internal customer once a week using Canva, Presi or Powtoons

Video Technician

October 20xx - April 20xx

Pacific Lutheran University | Tacoma, WA

- Facilitated single-camera and multi-camera live streaming and video recording for PLU campus events such as concerts and guest lectures
- Restored on-campus technology to minimize event set-up time and streamline the workflow