

2022-2023 Advising Bulletin

Do you need advising information about the Innovation Studies minor? Can we help you declare your minor or prepare for graduation? Please visit www.plu.edu/innovation-studies or contact Prof. Mike Halvorson (halvormj@plu.edu) for the information you need!

Upcoming Courses

Fall 2022

Please check the PLU course schedule for featured Innovation Studies Principles and Elective courses, including ARTD 110 (Graphic Design), BUSA 201 (Intro to Business), COMA 215 (Communication Writing), CSCE 144 (Intro to Computer Science), ECON 101 (Intro to Microeconomics), and more. *There are no "Introduction" courses during Fall 2022 because Prof. Halvorson is teaching abroad for the IHON/Oxford program.*

Spring 2023

Hist 121: History in Video Games – AR (4)

An "Intro" or gateway course that teaches innovation concepts through an exploration of contemporary video games and the way that games present historical subjects. Includes a team-based innovation project in which you design and prototype your own video game concept. Satisfies the Introduction to Innovation Studies or Elective requirement in Innovation Studies. Also satisfies the 'AR' element in PLU's General Education system. Instructor: Michael Halvorson.

Phil 248 – Innovation, Ethics, and Society – PH (4)

An "Intro" or gateway course that explores the history of innovation, problem solving, and creativity in the global economy, emphasizing design thinking and ethical issues in innovation. Satisfies the Introduction to Innovation Studies or Elective requirement in Innovation Studies. Also satisfies the 'PH' element in PLU's General Education system. Instructor: Michael Schleeter.

Inov 350 — Innovation Seminar (4)

Our concluding seminar for Innovation minors designed to expose students to the conceptual, ethical, and logistic issues involved in developing an innovative idea, process, or product. Instructor: Kory Brown.

Program Statistics

Number of years the INOV minor has been offered: **4.5** (established in 2018)

Affiliated PLU faculty members / programs: **18** faculty / **10** programs

Current number of Innovation Studies minors: **43**

INOV program graduates in 2020-2021: **11**

Top 5 Reasons to be an Innovation Studies Minor

1. Learn the creative skills employers most want from college graduates.
2. Gain interdisciplinary perspectives from coursework and mentors across campus.
3. Use the PLUS year to focus on design skills, problem-solving, and social impact projects.
4. Boost your resume in preparation for a competitive job market.
5. *Double-dip bonus:* Art & Design, Business, Communication, Economics, and History majors can apply 8 credits from their programs toward the INOV minor.